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Measurements provided for research purposes (on Intel Internal reference platforms

Takeaways – core scheduler

- Core scheduling performs better than turning off HT in all overcommitting scenarios. In certain cases up to 20% performance drop.
- Impact of core scheduling depends on the workload and thread scheduling intensity.
- Core scheduling requires cgroups. Single cgroup per VM. Each VM should run on its own independent cgroup.

Measurements provided for research purposes (on Intel Internal reference platforms)

Overview

<u>Motivation</u>: core scheduling is required to protect against leakage of sensitive data allocated on a sibling thread. We want to measure performance impact of core scheduling across different workloads.

<u>Patch description:</u> Patch changes core scheduling in a way that doesn't allow two processes from different cgroups to be executed on a sibling thread.

Experiments: A fixed configuration running a benchmark toggling the following: HT ON/HT OFF, default kernel/core-sched (v3), .5 overcommit/1 overcommit/2 overcommit. Each VM has its own cgroup.

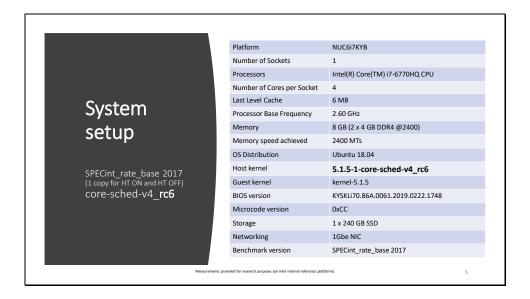
Overcommitting: The ratio of total number of virtual CPUs in VM to CPU threads.

- .5 overcommit: number of vCPUs = half of the number of CPU threads
- 1 overcommit: number of vCPUs = number of CPU threads
- 2 overcommit: number of vCPUs = twice the number of CPU threads

Below you will find data for core scheduling. Data presented here are based on previous version of core-sched (v3) plus additional kernel patches added by time.c.chen@intel.com and load balancer made by aubrey.li@intel.com that are now in (v4) core scheduler kernel

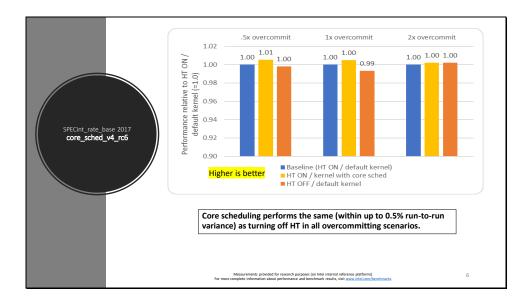
https://github.com/digitalocean/linux-coresched/commits/coresched/v4-v5.4.y

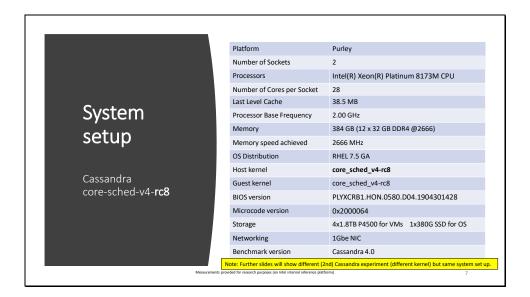
Experiment: Multiple VMs (2 in most cases) bound to a socket, taskset for binding processes to CPU for [over/under] committing purposes and to reduce run-torun variance, cgroups for isolating CPUs.

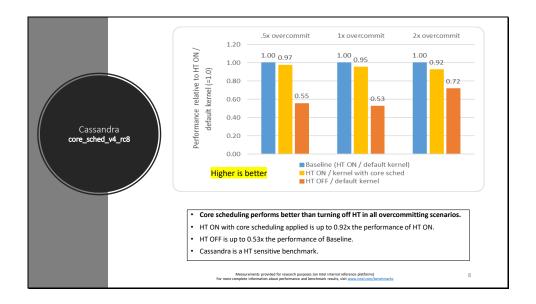


 $\frac{\text{http://mark.intel.com/products/93341/Intel-Core-i7-6770HQ-Processor-6M-Cache-up-to-3-50-GHz-SKX}$

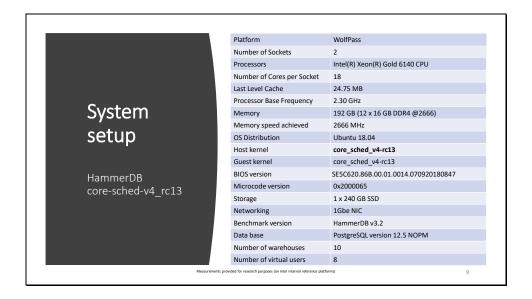
runcpu --config = core-sched.cfg --size = refrate --copies = 1 --noreportable --iterations = 3 intrate 1 copy (default value) - 3 iterations







When applying core scheduling we are slower by up to 7.63%. With HT OFF we are slower than with HT ON, by up to 47.47%.



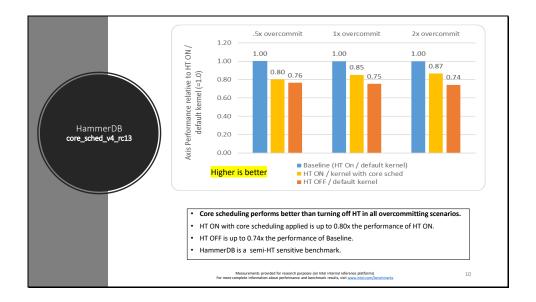
http://mark.intel.com/products/120485/Intel-Xeon-Gold-6140-Processor-24-75M-Cache-2-30-GHz-

10 warehouses

8 virtual users

DB: PostgreSQL version 12.5

System info based on system info for 5.0.0-rc7-4.peterz-sched-core-scheduling-4 The performance metc is NOPM



When applying core scheduling we are slower by up to 19.99%. With HT OFF we are slower by up to 25.71%.

SPECvirt Core Scheduler_v4_rc15



- Tile topology:
 - 1 tile contains:
 - 1 appserver1 webserver

 - 1 infraserver
 - 1 mailserver
 - 1 batchserver • 4 tiles share 1 DB

core_sched_v4-rc15 with SPECvirt

- Overall score is the main metric used for SpecVirt performance (the higher score, the better performance). It's commonly used in conjunction with a total # of VMs.
- Single cgroup per VM. Each VM is running on it's own independent cgroup.
- Each tile has a unique number of VMs.
- Tiles # vary (from 10 to 14 tiles) based on an experiment.
- Overcommitting:

74VMs = 210 vCPU overcommit 210/112=**1.875** 63VMs = 174 vCPU overcommit 174/112=**1.554** 53VMs = 152 vCPU overcommit 152/112=**1.357**

Measurements provided for research numposes (on lotel internal reference platforms)

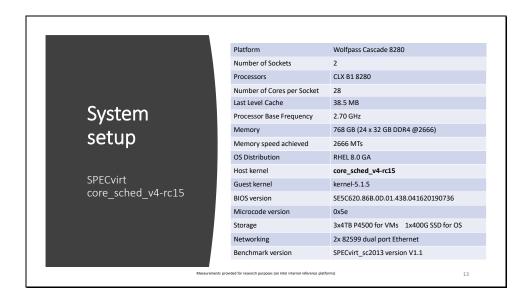
12

VMWare has 14 tiles on SKX

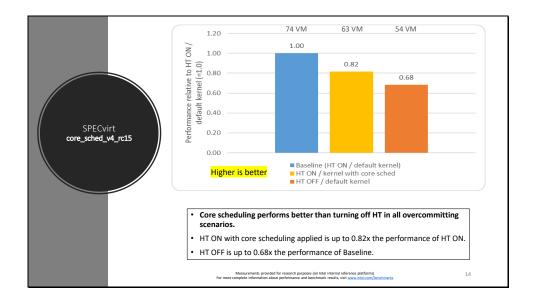
53 VMs → 10 tiles

63 VMs → 12 tiles

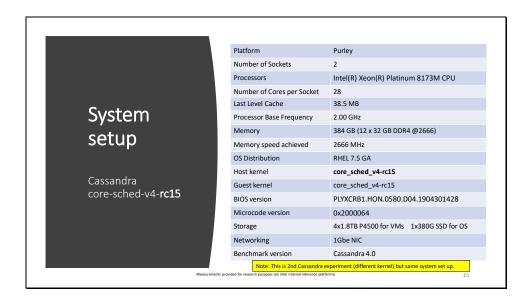
74 VMs → 14 tiles

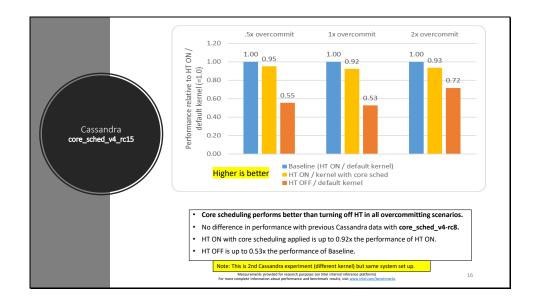


http://mark.intel.com/products/192478/Intel-Xeon-Platinum-8280-Processor-38-5M-Cache-2-70-GHz-



When applying core scheduling we are slower by up to 18.00%. With HT OFF we are slower by up to 32%.





When applying core scheduling we are slower by up to 7.9%. With HT OFF we are slower by up to 47.47%.