

# Example BPF Dump

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28 0 0 c      : BPF_LD | BPF_ABS | BPF_H      0xc      : val = *(u16 *)skb[12]
15 9 0 806    : BPF_JMP | BPF_JEQ | BPF_K  9 0 0x806  : if (val == 0x806) goto pc+9
15 0 11 86dd  : BPF_JMP | BPF_JEQ | BPF_K  0 11 0x86dd : if !(val == 0x86dd) goto pc+11
30 0 0 14     : BPF_LD | BPF_ABS | BPF_B      0x14     : val = *(u8 *)skb[20]
15 3 0 3a     : BPF_JMP | BPF_JEQ | BPF_K  3 0 0x3a   : if (val == 0x3a) goto pc+3
15 0 8 2c     : BPF_JMP | BPF_JEQ | BPF_K  0 8 0x2c   : if !(val == 0x2c) goto pc+8
30 0 0 36     : BPF_LD | BPF_ABS | BPF_B      0x36     : val = *(u8 *)skb[54]
15 0 6 3a     : BPF_JMP | BPF_JEQ | BPF_K  0 6 0x3a   : if !(val == 0x3a) goto pc+6
30 0 0 36     : BPF_LD | BPF_ABS | BPF_B      0x36     : val = *(u8 *)skb[54]
15 1 0 87     : BPF_JMP | BPF_JEQ | BPF_K  1 0 0x87   : if (val == 0x87) goto pc+1
15 0 3 88     : BPF_JMP | BPF_JEQ | BPF_K  0 3 0x88   : if !(val == 0x88) goto pc+3
28 0 0 fffff004 : BPF_LD | BPF_ABS | BPF_H      0xfffff004 : val = *(u16 *)skb[-4092]
15 1 0 4      : BPF_JMP | BPF_JEQ | BPF_K  1 0 0x4    : if (val == 0x4) goto pc+1
06 0 0 40000  : BPF_RET 40000
06 0 0 0      : BPF_RET 0
  
```